

Virtual Reality Testing

Challenge Post: <http://devpost.com/software/virtual-reality-testing-vrt>

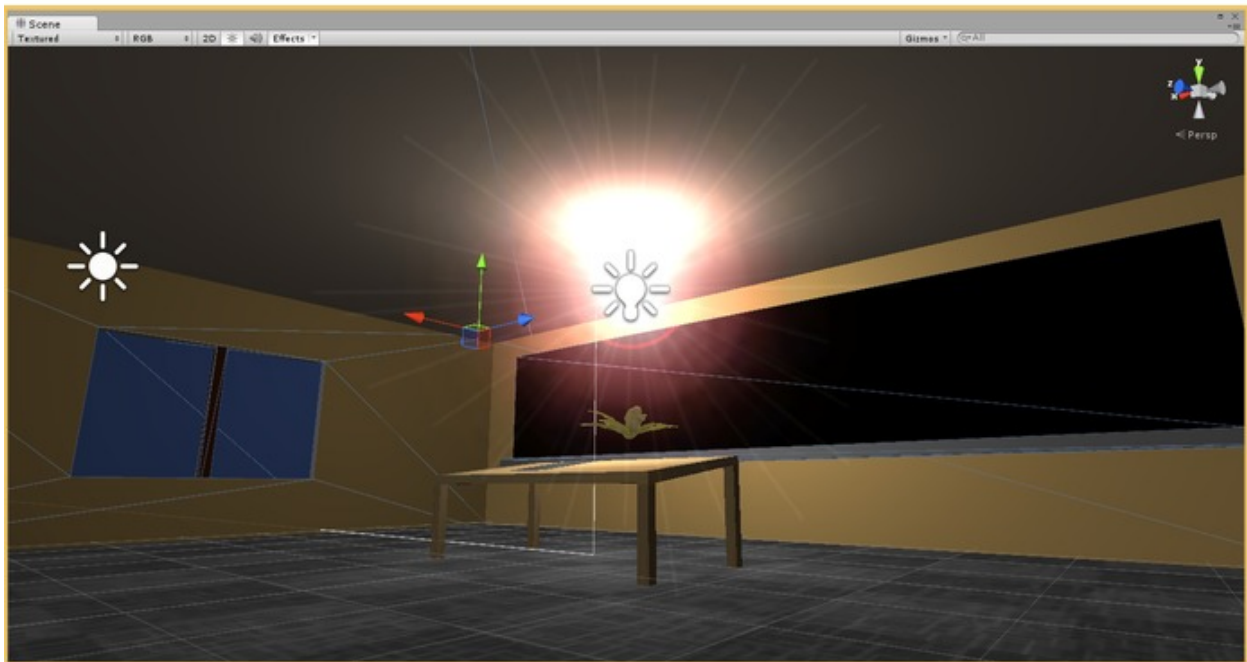
Create questions here: <http://searchfilter.web.engr.illinois.edu>

Description

Virtual reality is the next big thing in the education industry. Virtual Reality Testing (VRT) is a method of test taking that uses virtual reality technology to virtualize any written or computer based examinations. In other words, students can use an Oculus Rift to take tests. This testing environment prevents students from cheating because students are no longer able to peek at neighbors' solutions or hidden notes. Our target users are professors who are looking for ways to incorporate modern technology to classrooms and ways to stop cheating. The key feature we are proudest of is being able to view and select multiple choice questions in virtual reality and being able to update the tests over a network.

Screenshots

[Virtual testing environment]



[Multiple choice test form]

TEST TYPE: MULTIPLE CHOICE

Class Name:

Email:

OPTIONS:

Not Timed Timed

No Calculator Calculator

No Notes Notes

TIMER:

15 secs

NUMBER QUESTIONS:

1

Question 1:

Choice A:

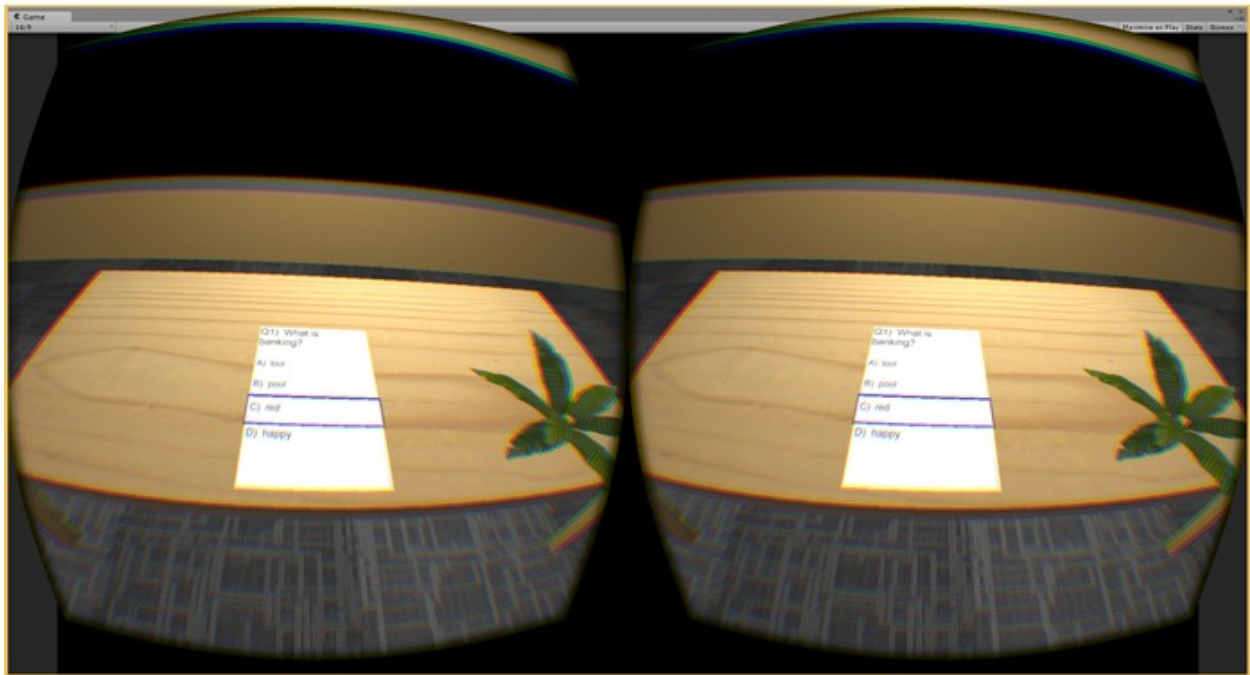
Choice B:

Choice C:

Choice D:

Answer:

[Multiple choice test]



[Test results and grade]

VRT Student Solution




Inbox x



mmly2@illinois.edu

to mmly2 ▾

Class Name: Intro to Banking

 **answers.txt**
1 KB

